

Some Broad De Rust Scenarios

"The Good & The Bad"

In considering the key role "Heritage" can play in De Rust by providing a "High Road Scenario" the downside of "not doing anything" can equally result in the opposite being the "Low Road" situation.

The High Road

In considering a scenario looking at the "High Road" the following points are worth considering:

- ***High Employment both in the Village and Surrounding Farms***
- ***Low Crime Rate***
- ***Real Business Opportunities in the Tourism and Related Sectors***
- ***Well preserved "Heritage" and other properties***
- ***Excellent Village Services including in Blomnek***
- ***Major Upgrading of Blomnek to Accommodate Local Growth***
- ***Few Vacant Stands Available in the Village***

The Low Road

Alternatively, a "Low Road" scenario could possibly look as follows:

- ***High Unemployment***
- ***High Crime Rate***
- ***Lack of Real Business Opportunities***
- ***Derelict properties with Squatters***
- ***Lack of Services***
- ***Spread of the Informal Settlement in Blomnek to the Koppie/Village***
- ***Land Invasions of Vacant Stands in the Village***

Summary

In considering the two options set out above there is little doubt what the majority of residents would prefer. There is a "Third Option" of sitting and waiting and doing very little. However, this is not really an alternative option as it will only result in a slightly better "Lower Road" alternative.